MCIS-4135

Homework Assignment 4

Purpose:

This assignment is intended to give you some experience with functions in a program, and with basic data types

What to hand in:

For each programming assignment, please hand in a hardcopy listing of your code, in a readable, legible, easy to evaluate form, along with the output that your program generates. If your program doesn't compile for any reason, hand in the error listing from your compiler as the output. For the essay portions, make your write-ups easy to understand, and concise.

Problems:

- 1. Write a program that outputs 30 asterisks(*) on a single line. Be sure to use a variable to represent the "30".
- 2. Take problem 1 and create a function called *print_asterisks* that puts a number of asterisks on a line, where the number is passed in as a parameter. The function should be *void*—that is, it does not return a useful value.
 - Continue by modifying the main program in three ways.
 - First, make the main program call *print asterisks* instead of printing the asterisks itself. Pass in the integer variable representing the number 30 as the parameter to print asterisks. Second, place a *declaration* for the *print asterisks* function before the *main()*.

 - Third, add another call to *print asterisks* in main, after setting the parameter to 50.
- 3. Imagine you would like to create a standard way of manipulating dates for your business ledgers and calendar scheduling. What would be a good way to express the idea of a date? How would you know if a date is valid? What kind of operations would you like to perform on the date?

Notes:

You will produce two (2) separate main programs for this exercise, one for problem 1, and one for problem 2. Do not combine the exercises, please.

Exercise 1 should be done first. It is easier, and leads to the starting point for exercise 2.

The declaration used in problem 2 is the beginning step in creating functions that can be properly applied by many different programs. Such declarations will be moved to a *header file*.

For problem 3, think about how your current computer applications deal with dates. Note how they tend to separate what they must represent internally from what they display to the user. About 3 paragraphs (between half a page and a page) should be enough to capture this idea.

Evaluation Criteria:

25	Problem 1: Write 30 asterisks
40	Problem 2: Convert the program to having a function and calling the function
35	Problem 3: Describe what you would like in a Date